

FY2023 Financial Results

Fiscal year ended March 31, 2023

KONAMI GROUP CORPORATION May 11, 2023



Cautionary statement with respect to forward-looking statements

Statements made in this presentation with respect to KONAMI GROUP'S current plans, estimates, strategies and beliefs, including forecasts, are forward-looking statements about the future performance of the Company. These statements are based on management's assumptions and beliefs in light of information currently available to it and, therefore, you should not place undue reliance on them. A number of important factors could cause actual results to be materially different from and worse than those discussed in forward-looking statements. Such factors include, but are not limited to (1) Changes in economic conditions affecting our operations; (2) Fluctuations in foreign exchange rates, particularly with respect to the value of the Japanese yen, the U.S. dollar and the Euro; (3) the Company's ability to continue to win acceptance of our products, which are offered in highly competitive markets characterized by the continuous introduction of new products, rapid developments in technology and subjective and changing consumer preferences; (4) the Company's ability to successfully expand internationally with a focus on our Digital Entertainment business, Amusement business and Gaming & Systems business; (5) the Company's ability to successfully expand the scope of our business and broaden our customer base through our Sports business; (6) Regulatory developments and changes and our ability to respond and adapt to those changes; (7) the Company's expectations with regard to further acquisitions and the integration of any companies we may acquire; and (8) the outcome of contingencies.

- Financial information included herein is not audited by independent public accountants
- (1) Numbers included in this presentation material are;
 - a) in accordance with IFRS
 - b) rounded to the nearest one hundred million yen
- (2) Revenues of each segment include inter-segment sales



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Consolidated Financial Results

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	FY2022 Actual	FY2023 Actual	YoY Change (Amount)	YoY Change (%)	FY2023 Revised Guidance
	12 months ended March 2022	12 months ended March 2023			12 months ended March 2023
Revenue	299.5	314.3	14.8	+4.9%	303.0
Business profit	80.3	56.6	△ 23.7	△ 29.5%	50.5
Other income and other expenses	△5.9	△10.4	△ 4.5	-	△ 8.0
Operating profit	74.4	46.2	△ 28.3	△ 38.0%	42.5
Profit before income taxes	75.2	47.1	△ 28.0	△ 37.3%	42.5
Profit for the period (attributable to owners of the parent)	54.8	34.9	△ 19.9	△ 36.3%	29.0
Earnings per share (JPY)	410.80	258.81	△151.99		213.93



Revenue by Business Segment

	FY2022 Actual 12 months ended March 2022	FY2023 Actual 12 months ended March 2023	YoY Change (Amount)	YoY Change (%)	FY2023 Revised Guidance 12 months ended March 2023
Digital Entertainment	215.0	213.4	△ 1.6	△ 0.7%	203.0
Amusement	19.5	19.5	0.0	+0.1%	19.5
Gaming & Systems	25.6	38.6	12.9	+50.5%	37.5
Sports	42.0	45.5	3.5	+8.4%	45.0
Eliminations	△2.6	△ 2.7	△ 0.1	-	△ 2.0
Total revenue	299.5	314.3	14.8	+4.9%	303.0



Profit by Business Segment

	FY2022 Actual	FY2023 Actual	YoY Change (Amount)	YoY Change (%)	FY2023 Revised Guidance
	12 months ended March 2022	12 months ended March 2023			12 months ended March 2023
Digital Entertainment	76.4	53.0	△ 23.4	△ 30.6%	47.5
Amusement	3.5	2.8	△ 0.7	△ 20.3%	2.5
Gaming & Systems	3.5	5.2	1.7	+47.9%	5.0
Sports	8.0	0.5	△ 0.3	△41.1%	0.5
Corporate expenses and eliminations	△ 3.9	△ 4.8	△ 0.9	-	△5.0
Total business profit	80.3	56.6	△ 23.7	△ 29.5%	50.5
Other income and other expenses	△ 5.9	△10.4	△ 4.5	-	△8.0
Total operating profit	74.4	46.2	△ 28.2	△ 38.0%	42.5



Dividend Declared for FY2023

	FY2022 dividend 12 months ended	FY2023 dividend forecast 12 months ended	FY2023 dividend declared 12 months ended	YoY Change
Interim dividend	March 2022 36.50	March 2023 62.00	March 2023 62.00	25.50
Year-end dividend	87.00	62.00 (forecast)	62.00 (declared)	△ 25.00
Annual dividend	123.50	124.00 (forecast)	124.00 (declared)	0.50

No change to the forecast announced on May 12, 2022 - maintaining the level of ordinary dividends based on initial earnings guidance.



Earnings Guidance for FY2024

			(JPY	in Billions)
	FY2023 Actual	FY2024 Forecast	YoY Change (Amount)	YoY Change (%)
	12 months ended March 2023	12 months ending March 2024		
Revenue	314.3	328.0	13.7	+4.4%
Business profit	56.6	63.0	6.4	+11.3%
Operating profit	46.2	60.0	13.8	+29.9%
Profit before income taxes	47.1	59.0	11.9	+25.2%
Profit for the period (attributable to owners of the parent)	34.9	41.0	6.1	+17.5%
Earnings per share (JPY)	258.81	302.45	43.64	



Earnings Guidance for FY2024 (Revenue Breakdown)

	FY2023 Actual 12 months ended March 2023	FY2024 Forecast 12 months ending March 2024	YoY Change (Amount)	YoY Change (%)
Digital Entertainment	213.4	216.0	2.6	+1.2%
Amusement	19.5	27.0	7.5	+38.2%
Gaming & Systems	38.6	39.0	0.4	+1.1%
Sports	45.5	49.5	4.0	+8.9%
Eliminations	△ 2.7	△3.5	△ 0.8	-
Total revenue	314.3	328.0	13.7	+4.4%



Earnings Guidance for FY2024 (Profit Breakdown)

	FY2023 Actual 12 months ended March 2023	FY2024 Forecast 12 months ending March 2024	YoY Change (Amount)	YoY Change (%)
Digital Entertainment	53.0	55.5	2.5	+4.7%
Amusement	2.8	5.5	2.7	+97.7%
Gaming & Systems	5.2	6.5	1.3	+25.8%
Sports	0.5	1.0	0.5	+121.5%
Corporate expenses and eliminations	△4.8	△ 5.5	△0.7	-
Total business profit	56.6	63.0	6.4	+11.3%
Other income and other expenses	△10.4	△ 3.0	7.4	_
Total operating profit	46.2	60.0	13.8	+29.9%



Dividend Guidance for FY2024

			(JPY)
	FY2023 dividend decleared	FY2024 dividend forecast	YoY Change
	12 months ended March 2023	12 months ending March 2024	
Interim dividend	62.00	62.00	0.00
		(forecast)	
Year-end dividend	62.00	62.00	0.00
	(decleared)	(forecast)	
Annual dividend	124.00	124.00	0.00
	(decleared)	(forecast)	

The payment of dividends for the year ending March 2024 is forecasted to maintain the same level of dividends for the year ended March 2023.

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Digital Entertainment

Revenue and profit

(JPY in Billions)

	FY2022 Actual	FY2023 Actual	YoY Change (Amount)	YoY Change (%)	FY2024 Forecast
	12 months ended March 2022	12 months ended March 2023			12 months ending March 2024
Revenue	215.0	213.4	△1.6	△0.7%	216.0
Business profit	76.4	53.0	△23.4	△30.6%	55.5
Operating profit	71.1	46.6	△24.5	△34.4%	52.5
Operating profit margin	33%	22%			24%

^{*}Operating profit includes other expense of JPY 5.3 billion (FY2022) and JPY 6.4 billion (FY2023)

- ➤ PROFESSIONAL BASEBALL SPIRITS A revenue growth driven by the 2023 World Baseball Classic™ enthusiasm
- ➤ Version updates of eFootball™ 2023 drives revenue growth with number of downloads topping 600 million
- ➤ Card games 25th anniversary project launched for Yu-Gi-Oh! cards
- > esports initiative the eFootball™ Championship Pro 2023 kicks off with participation of professional esports players from Europe's top professional soccer clubs

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Amusement

Revenue and profit

(JPY in Billions)

	FY2022 Actual	FY2023 Actual	YoY Change (Amount)	YoY Change (%)	FY2024 Forecast
	12 months ended March 2022	12 months ended March 2023			12 months ending March 2024
Revenue	19.5	19.5	0.0	+0.1%	27.0
Business profit	3.5	2.8	△0.7	△20.3%	5.5
Operating profit	3.0	2.8	△0.3	△8.9%	5.5
Operating profit margin	16%	14%			20%

^{*}Operating profit includes other expenses of JPY 0.5 billion (FY2022)

- ➤ Launch of arcade games Momotaro Dentetsu -Medal game mo teiban!-, Animalotta Yumeno Animaland and MAH-JONG FIGHT GIRL
- > SENGOKU COLLECTION 5 launched as pachislot No. 6.5 model
- ➤ KONAMI AMUSEMENT GAME STATION, an arcade game service offered for PC and smartphone devices revenue growth driven by expansion of content



Gaming & Systems

Revenue and profit

(JPY in Billions)

	FY2022 Actual	FY2023 Actual	YoY Change (Amount)	YoY Change (%)	FY2024 Forecast
	12 months ended March 2022	12 months ended March 2023			12 months ending March 2024
Revenue	25.6	38.6	12.9	+50.5%	39.0
Business profit	3.5	5.2	1.7	+47.9%	6.5
Operating profit	3.5	1.4	△ 2.1	△58.9%	6.5
Operating profit margin	14%	4%			17%

^{*}Operating profit includes other expenses of JPY 3.7 billion (FY2023)

- > Operators sustain strong capex investment in core markets of North America and Australia
- ➤ Growth in both unit sales and participation install base of DIMENSION series cabinets
- > Highly acclaimed casino management system SYNKROS continues to expand install base at casino facilities

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Sports

Revenue and profit

(JPY in Billions)

	FY2022 Actual	FY2023 Actual	YoY Change (Amount)	YoY Change (%)	FY2024 Forecast
	12 months ended March 2022	12 months ended March 2023			12 months ending March 2024
Revenue	42.0	45.5	3.5	+8.4%	49.5
Business profit	8.0	0.5	△0.3	△41.1%	1.0
Operating profit	0.1	0.2	0.1	+41.7%	1.0
Operating profit margin	0%	0%			2%

^{*}Operating profit includes other expenses of JPY 0.6 billion (FY2022) and JPY 0.2 billion (FY2023)

- ➤ Announced the commencement of operations of sports facilities on behalf of local governments in Tsugaru City (Aomori), Saitama City (Saitama), Asahi City (Chiba), Toshima City (Tokyo) and Gifu City (Gifu) as part of an initiative to expand network under an asset-light business model
- > Strong traction among pilates studios opened two studios (Kyodo and Jiyugaoka) in March and two (Nakameguro and Gakugei-daigaku) in April (scheduled to open two more studios in Kawasaki in June)
- ➤ Promoted implementation of popular exercise programs for children announced commencement of swimming school programs at five facilities in April

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Titles Released in Jan – Mar 2023 / Pipeline(1)

Title	Platform	Geography	Release Date	Business Segment (※)
WBSC eBASEBALL™: POWER PROS	Nintendo Switch™ PlayStation®4	Global	Feb '23	DE
SUPER BOMBERMAN R 2	Nintendo Switch™, PlayStation®4, PlayStation®5, Xbox One, Xbox Series X S, Steam®	Global	Sep '23	DE
PAWAFURU PUROYAKYU Eikan Nine (Working Title)	Mobile Console	Japan	Mobile: Summer '23 Console: TBD	DE
Momotaro Dentetsu World -Chikyu wa Kibou de Mawatteru!-	Nintendo Switch™	Japan	2023	DE
Suikoden I&II HD Remaster Gate Rune & Dunan Unification Wars	Nintendo Switch™, PlayStation®4, Xbox One, Steam®	Global	2023	DE
CYGNI: All Guns Blazing	PlayStation®5, Xbox Series X S, Steam®	Global	2023	DE
SHINEPOST Be Your IDOL!	App Store, Google Play	Japan	TBD	DE
SILENT HILL 2	PlayStation®5, Steam®	Global	TBD	DE
SILENT HILL: Townfall	TBD	Global	TBD	DE
SILENT HILL f	TBD	Global	TBD	DE



Albumud Sufferings

WBSC eBASEBALL™: POWER PROS

SUPER BOMBERMAN R 2



Momotaro Dentetsu World -Chikyu wa Kibou de Mawatteru!-



ALL GUNS BLAZING MAGES DATA SHA SHA

SILENT HILL 2

CYGNI: All Guns Blazing

Official licensed videogame of World Baseball Softball Confederation

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Titles Released in Jan – Mar 2023 / Pipeline(2)

Title	Platform Geography Release Date		Release Date	Business Segment (※)
Momotaro Dentetsu -Medal game mo teiban!-	Arcade Machine (Medal Game)	Japan	Mar '23	AM
Animalotta Yumeno Animaland	Arcade Machine (Medal Game)	Japan	Mar '23	AM
MAH-JONG FIGHT GIRL	Arcade Machine (Video Game)	Japan	Mar '23	AM
SENGOKU COLLECTION 5	Pachislot Machine	Japan	Mar '23	AM
Slodol	Pachislot Machine	Japan	Mar '23	AM
Bouku Shojo Love Kyure 2	Pachislot Machine	Japan	Jul-Sep '23	AM
DIMENSION TOP Box	Gaming Machine	North America	Jul-Sep '23	GS



Momotaro Dentetsu
-Medal game mo teiban!-



MAH-JONG FIGHT GIRL



Bouku Shojo Love Kyure 2



Animalotta Yumeno Animaland



©Konami Digital Entertainment,NAS/「戦国コレクション」製作委員会 ©Konami Amusement SENGOKU COLLECTION 5



DIMENSION TOP Box



Consolidated Business Performance

	FY2022	Percentile	FY2023	Percentile	YoY Change (Amount)	YoY Change (%)
Revenue	299.5	100.0%	314.3	100.0%	14.8	+4.9%
Total cost of revenue	△164.7	55.0%	△191.9	61.1%	△27.2	
SG&A	△54.5	18.2%	△65.8	20.9%	△11.3	
Other income and other expenses	△5.9	2.0%	△10.4	3.3%	△4.5	
Operating profit	74.4	24.9%	46.2	14.7%	△28.3	△38.0%
Finance income	1.5		1.6		0.1	
Finance costs	△0.8		△0.8		0.1	
Profit from investments accounted for using the equity method	0.1		0.1		0.1	
Profit before income taxes	75.2	25.1%	47.1	15.0%	△28.0	△37.3%
Income taxes	△20.4	6.8%	△12.2	3.9%	8.1	
Profit for the period	54.8	18.3%	34.9	11.1%	△19.9	△36.3%
Profit attributable to:						
Owners of the parent	54.8	18.3%	34.9	11.1%	△19.9	△36.3%
Non-controlling interests	0.0	0.0%	0.0	0.0%	△0.0	

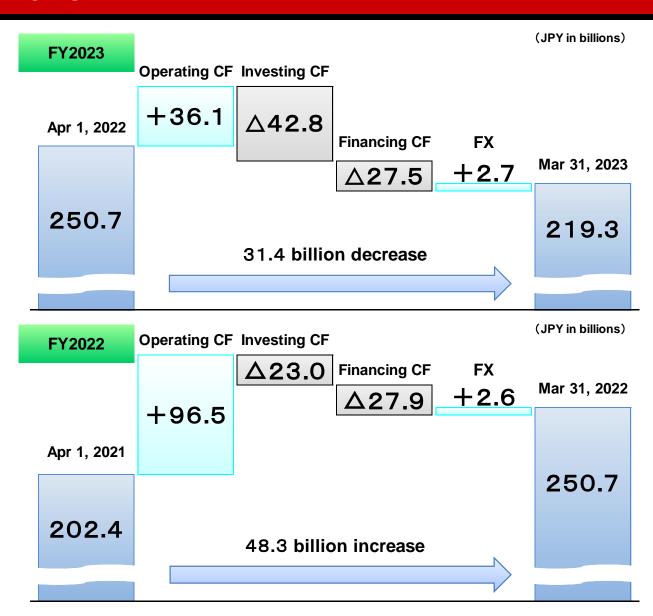


Consolidated Financial Position

	Mar 31, 2022	Mar 31, 2023	Change		Mar 31, 2022	Mar 31, 2023	Change
Current assets				Current liabilities			
Cash and cash equivalents	250.7	219.3	∆31.4	Bonds and borrowings	8.4	-	△8.4
Trade and other receivables	29.1	39.3	10.2	Trade and other payables	33.5	37.6	4.1
Inventories	9.0	12.7	3.7	Other current liabilities	40.7	37.5	△3.2
Other current assets	10.9	18.8	7.9	Total current liabilities	82.6	75.1	△7.5
Total current assets	299.6	290.0	△9.6	Non-current liabilities			
	(56.7%)	(53.0%)		Bonds and borrowings	59.8	59.8	0.0
Non-current assets				Other non-current liabilities	38.2	36.0	△2.1
Property, plant and equipment, net	138.9	155.8	16.9	Total non-current liabilities	98.0	95.9	△2.1
Goodwill and intangible assets	45.4	49.6	4.2	Total liabilities	180.5	170.9	△9.6
investments accounted for using the equity method	3.2	3.2	0.1	Total equity attributable to	348.1	376.3	28.2
Deferred tax assets	23.7	30.2	6.5	owners of the parent	(65.8%)	(68.8%)	
Other non-current assets	17.9	18.4	0.5	(per share: JPY)	(2605.63)	(2775.65)	(170.02)
Total non-current assets	229.0	257.2	28.2	Non-controlling interests	0.0	0.0	0.0
	(43.3%)	(47.0%)		Total equity	348.1	376.3	28.2
Total assets	528.6	547.2	18.6	Total liabilities and equity	528.6	547.2	18.6



Consolidated Cash Flows





THANK YOU

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