

KONAMI CONFIRMS JUNE 8th SHIPDATE FOR METAL GEAR SOLID®: PEACE WALKER IN NORTH AMERICA

Hideo Kojima's Continuation of the Best-Selling Metal Gear Solid Series Comes With adhoc Party Mode

Konami Digital Entertainment, Inc. today confirmed that *METAL GEAR SOLID®: PEACE WALKER*, Hideo Kojima's next installment in the *METAL GEAR SOLID* series, will arrive in North America on June 8th, 2010.

Series creator Hideo Kojima has crafted *METAL GEAR SOLID: PEACE WALKER* as the next true chapter in the story of legendary special ops expert, Snake (AKA Big Boss), and acts as a direct sequel to the previously released *METAL GEAR SOLID 3: SNAKE EATER*. Developed specifically for the PSP™ (PlayStation®Portable) system, *METAL GEAR SOLID: PEACE WALKER* is set in 1974 towards the end of the cold war and boasts an all-new story penned by Hideo Kojima.

Taking full advantage of the PSP™ format, *METAL GEAR SOLID: PEACE WALKER* takes the series in an exciting new direction with incredible visuals, as it sheds new light on well-known adversaries and allies, along with a wealth of new characters. In true *METAL GEAR SOLID* tradition, *METAL GEAR SOLID: PEACE WALKER* drops the player into a series of hostile scenarios, as a terrible plan for world domination is revealed.

METAL GEAR SOLID: PEACE WALKER will be available for PSP™ (PlayStation®Portable) and PSP®go and will support the new adhoc Party mode, which connects PSP systems via a PLAYSTATION®3 unit, allowing players to use the game's multiplayer mode online. The famous *Metal Gear* series is considered as a benchmark stealth series, which sold more than 27.7m copies (as of December 2009) worldwide since its debut in 1987.

METAL GEAR SOLID: PEACE WALKER boasts stunning visuals, remarkable enemy AI, and a fresh, exciting plot that will delight and surprise. In addition to solo operations, players can team up via the game's the multi-player CO-OPS (CO-operative OPERATIONs) mode. This extends to key gameplay advances, with players administering medical help to colleagues, sharing munitions, or providing cover for each other using the Snake formation to cover each other's blind spots.

"The *METAL GEAR SOLID* series is heading into exciting new areas, and *METAL GEAR SOLID: PEACE WALKER* unites the series' key gameplay elements with even more tactical possibilities," enthused Hideo Kojima, Head of Kojima Productions and creator of the Metal Gear Solid series. "We look forward to recruiting PSP users to Snake's latest mission, as the Metal Gear Solid series returns in a guise that will constantly surprise the player."

METAL GEAR SOLID: PEACE WALKER will be released exclusively for the PSP® (PlayStation®Portable) system and PSP®go in North America on June 8th, 2010 at an SRP of \$39.99. For more information, please visit www.konami.com/mgs

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